

**Drexel University College of Computing and Informatics Master's in Information
Human-Computer Interaction and User Experience
Degree Requirements**

Foundation Courses

INFO 505	Information Professionals and Information Ethics	3.0
INFO 508	Information Innovation through Design Thinking	3.0
or DSRE 620	Design Problem Solving	
INFO 590	Foundations of Data and Information	3.0

Core Courses

INFO 608	Human-Computer Interaction	3.0
INFO 615	Designing with Data	3.0
INFO 616	Social and Collaborative Computing	3.0
INFO 690	Understanding Users: User Experience Research Methods	3.0
INFO 691	Prototyping the User Experience	3.0

Elective Courses **15.0**

Choose 5 of the following, additional courses may be approved by an advisor:

INFO 532	Software Development	
INFO 623	Social Network Analytics	
INFO 655	Intro to Web Programming	
INFO 659	Introduction to Data Analytics	
INFO 682	Storytelling	
INFO 725	Information Policy and Ethics	
SE 638	Software Project Management	

Capstone Project

INFO 890	Capstone Project	6.0
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Total Credits		45.0
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**Human-Computer Interaction and User Experience
Sample Plan of Study**

Term 1		Credits
INFO 505	Information Professionals and Information Ethics	3.0
INFO 508 or DSRE 620	Information Innovation through Design Thinking Design Problem Solving	3.0
Term Credits		6.0
Term 2		
INFO 590	Foundations of Data and Information	3.0
INFO 608	Human-Computer Interaction	3.0
Term Credits		6.0
Term 3		
INFO 690	Understanding Users: User Experience Research Methods	3.0
INFO 691	Prototyping the User Experience	3.0
Term Credits		6.0
Term 4		
INFO 615	Designing with Data	3.0
INFO 616	Social and Collaborative Computing	3.0
Term Credits		6.0
Term 5		
Electives		6.0
Term Credits		6.0
Term 6		
INFO 890	Capstone Project	3.0
Electives		6.0
Term Credits		9.0
Term 7		
INFO 890	Capstone Project	3.0
Elective		3.0
Term Credits		6.0
Total Credit: 45.0		

